Ruei-Bang Chen

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Experience

LinkedIn Sunnyvale, CA

Software Engineer, Systems Infrastructure

Aug 2020 - Present

- Supporting GraphQL routing involving loopback request, cross data-center call, and service discovery
- Building the next generation static asset serving using Azure Blob Storage and migrating the static content to it
- Enabled a new URL in Apache Traffic Server plugin that can use consistent hashing for a certain type of service
- Manipulated network headers in reverse proxy to pass information between clients and origin servers as needed

The University of Texas at Austin

Austin, TX

Teaching Assistant, Department of Computer Science

Sep. 2018 - May 2020

- CS 378 Modern Web Applications (Fall 18 & 19), CS377P Programming for Performance (Spring 19 & 20)
- Held office hours, graded assignments and exams, answered questions on Piazza, discussed with the instructor

LinkedIn Sunnyvale, CA

Software Engineer Intern

May 2019 - Aug. 2019

- Developed an on-demand profiling web app for C++ applications that can visualize and render the profiling results (flame graphs) in the browser to optimize or debug C++ programs across the entire company
- Designed and implemented an automated profiling and alert system that checks CPU consumed by Apache Traffic Server, triggers the profiling and sends alert emails automatically when it goes beyond threshold

Skills

Programming Languages: C / C++, Python, Java, JavaScript, Kotlin, SQL (MySQL / PostgreSQL), MATLAB **Tools and Technologies:** Git, Django, Flask, MongoDB, Spring, RESTEasy, AWS EC2, TensorFlow, PyTorch, OpenMP

Selected Projects

Explore UT

- Developed a website introducing landmarks near UT campus using Python with Flask and MongoDB
- Refactored the Web API backend and created an Android app frontend using Kotlin
- Implemented a cross-platform (Android / iOS) app frontend that imitates the Android app using React Native

Parallel Principal Component Analysis Applied to Surveillance Video

- Parallelized singular value decomposition (SVD) by one-sided Jacobi method
- Exploited tall-and-skinny SVD to further accelerate the program and avoid unnecessary computations
- Reduced 54% of total execution time (including time for pre-processing and post-processing) using multi-threading

Multiplayer Web Tank Game

- Detected collisions with Box2d physics engine and rendered the scene by HTML5 canvas and JQuery
- Featured a store to upgrade tanks, a real-time chatroom by Django Channels, and user account management
- Designed backend routing, database and deployed the web application on both Heroku and Amazon AWS EC2

Education

The University of Texas at Austin (UT Austin)

M.S. in Computer Science, GPA: 3.88/4.0

Aug. 2018 - May 2020

Austin, TX

National Chiao Tung University

Hsinchu, Taiwan

B.S. in Electrical and Computer Engineering, Minor in Computer Science, GPA: 4.11/4.3

Sep. 2012 - Jun. 2016

Carnegie Mellon University
Exchange Student in Electrical and Computer Engineering with scholarships, GPA: 3.73/4.0

Pittsburgh, PA Jan. 2016 - May 2016

Honors and Awards

TAShip and Tuition Reduction Benefit, UT Austin

Austin, TX

Best Project Award in Web Application Development, Carnegie Mellon University Academic Achievement Award (top 5% in spring 2014), National Chiao Tung University Pittsburgh, PA Hsinchu, Taiwan